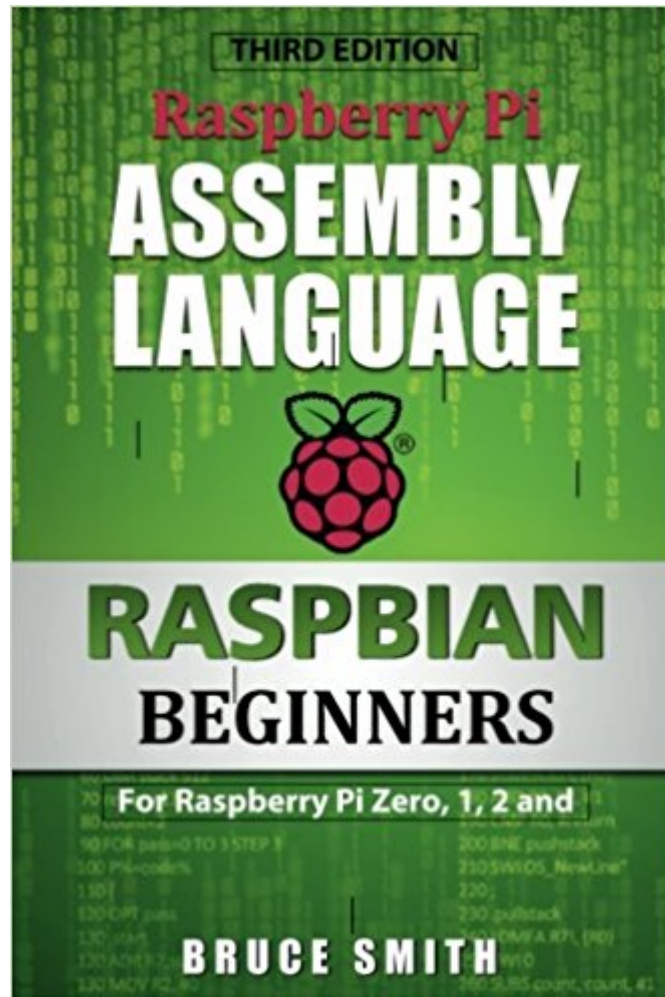


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Raspberry Pi Assembly Language RASPBIAN Beginners: Hands On Guide



Synopsis

Raspberry Pi Assembly Language RASPBIAN Beginners [THIRD EDITION] is your hands-on guide to learning to program ARM machine code on your Raspberry Pi. This book covers Raspberry Pi 3, 2, 1 and Zero. With nothing other than the Raspbian Operating System installed on your Raspberry Pi, this book shows you how to access all the tools that you'll need to create your own machine code programs using assembly language. (A version of this book is available specifically for RISC OS - search for 'Assembly Language RISC OS'.) Ideal for the novice, this book starts from first principles and leads you comfortably on your way to become an accomplished programmer. Providing lucid descriptions, award winning author Bruce Smith keeps things simple and includes plenty of program examples you can try for yourself. Ideas and concepts are introduced in the order required so you should never be left wondering. Just some of the many features include: Practical approach with example programs GCC assembler and linker ARM registers and arrangements Addressing modes Use of operating system Syscalls Debugging with GDB Using libc function calls Programming the GPIO Compatible with RPi 3, 2, 1 and Zero Examples are provided that are written using the GCC Compiler running under the Raspbian Operating System on the Raspberry Pi, all of which can be downloaded from the book support website at brucesmith.info.

5-Star Reviews for Bruce Smith: 'This book is an excellent introduction to coding in ARM assembler on the Raspberry Pi.' 'This book is well-written, easy to follow and organized.' 'Great introduction to ARM assembler.'

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Customer Reviews

It is easy to find good books about C# and Java. However, for many more specialized development tools it is hard to find a book that provides what a beginner needs. In many cases, a book thoroughly covers the language commands, but leaves the reader staring at a blank command line wondering "What, exactly, do I need to type to compile and run my program?" Bruce Smith's books do not fall into this trap. Smith provides not only the necessary coaching and instruction in assembly language for the Raspberry Pi's ARM processor, but also gives clear practical instructions for getting everything to work. One of the reasons I bought the book is its introduction to the ARM vector floating-point coprocessor, a topic that often gets short-shrift from authors. If I had to pick one nit with Smith's book, he fails to mention a little trap with assembling coprocessor code. Smith starts the book using the GNU assembler "as" and then moves to using gcc later in the book, which is entirely reasonable. However, some readers might like to know that if you want to assemble vector coprocessor code with "as" rather than gcc you must include the command-line parameter "-mfpv2". Whether you are looking just to have some fun learning assembly language with your Raspberry Pi or whether you view the Pi as a stepping-stone to greater things ARM, Bruce Smith's book definitely belongs on your shelf.

I'm totally new to Raspberry Pi, Linux, and to Arm processors. This book is clearly written with easy to follow examples. I'm up to chapter 12 so far. I bought the kindle edition and am reading it on my iPad. The formatting, pictures, and text flow are all superb.

This is a great book for budding programmers who want to dig deeper into the Raspberry Pi to really understand how the computer works. Great step by step examples and code to learn from and enjoy.

Bruce Smith has been a prolific writer of books about personal computers since long before the ARM processor was called the ARM. He was there for the development of the Acorn, the BBC Micro, BBC BASIC and RISC OS. He's written over 100 books on the subject. There can be no question that he knows the ARM processor, and for that matter the Raspberry Pi, from the inside out. I've been slogging through this book for about a month now, taking careful notes and running every example program. Now I know the ARM assembly language far better than I did before (which was not at all), but I can't shake the feeling that I could have learned a lot more, a lot sooner, had Smith taken a different approach. My biggest beef is that Smith tends to give readers a brief taste of

a given topic, and then move on to another one. One of his favorite sentences is "We'll talk more about that in Chapter N." I'm left with the old Chinese food syndrome: An hour later, I'm hungry again. This approach of giving you a taste of a subject, and then coming back with more meat later, is a common and well-respected practice in educational circles, but I can't shake the feeling that I'll never know enough to actually be an effective user of assembly language on the Raspberry Pi with Raspbian OS, until I've read the last line of the last paragraph of the last chapter. Anyhow, Smith lost me when he recommended vi as the editor of choice. ;-)

Could use some more detail. I'm just around chapter 6 or 7, but I just feel like there's a lot being left out. And the book starts out slow, as if assuming the user has never coded before. I have a reference manual open while reading to get the extra detail I

like. <http://infocenter.arm.com/help/index.jsp?topic=/com.arm.doc.dui0068b/CIHBEAGE.html>

I am an old assembly programmer; starting with the R6502, back in the 80s going via Texas Instrument TMS 9900 and so Intel 8086 and 8051 to Intel Pentium. I have never touched ARM code until now. I got my first Raspberry Pi some two years ago and bought this book. I found it very good as an introduction to programming ARM code under Raspbian operating system. Many "Advanced" programming books wastes several chapters with how to set up your Pi, this book does not. It goes directly to the juicy stuff. After working with chapter after chapter, your skill improves, and at the end of the book, you are very much able to make your own advanced programs in assembly. I highly recommends this book to everyone how is interesting in assembler programming on the Rasperry Pi. Happy Programming!

This book gives a great introduction to assembler programming. I followed the instructions and had my first few programs compiled, linked, running and working. Don't know what those terms mean? Buy this book. It's a great introduction on the process of creating an assembler program and how to get it running. I have had previous experience with x86 assembler programming and a little Linux assembler programming. This is a great book. Bruce Smith writes great books.

An excellent introduction to assembly programming. There's a lot of typos in the book, so make sure that you download the errata (if you can - the author's site isn't working any more), but the programs are generally very easy to read and follow, and Bruce Smith's writing is, well, just wonderful. Very easy to read, and if you're wondering "What if..." something he usually comes out and says what

happens on the next paragraph.

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